

Anno Accademico 2018/2019

FOUNDATIONS OF TELEMEDICINE	
Enrollment year	2017/2018
Academic year	2018/2019
Regulations	DM270
Academic discipline	ING-INF/06 (ELECTRONIC AND INFORMATION BIOENGINEERING)
Department	DEPARTMENT OF ELECTRICAL, COMPUTER AND BIOMEDICAL ENGINEERING
Course	BIOENGINEERING
Curriculum	Bioingegneria delle cellule e dei tessuti
Year of study	2°
Period	1st semester (01/10/2018 - 18/01/2019)
ECTS	6
Lesson hours	70 lesson hours
Language	Italian
Activity type	WRITTEN AND ORAL TEST
Teacher	LARIZZA CRISTIANA (titolare) - 6 ECTS
Prerequisites	Basic programming skills as those provided by the course of Foundation of Computer Science.
Learning outcomes	The course provides a general introduction to Object Oriented programming and methodologies for conceptual modeling. It provides principles for the analysis, design and implementation of software applications; the theoretic topics alternate with exercises and discussions on code segments The course aims to prepare the student to the real world of software development.
Course contents	The module covers the following topics: - Object Oriented Programming (OOP). - The Java programming language.

	- The UML Notation.
Teaching methods	Lectures (hours/year in lecture theatre): 35
	Practical class (hours/year in lecture theatre): 0
	Practicals / Workshops (hours/year in lecture theatre): 35
Reccomended or required	The programming language used in the course is Java. To learn the
readings	syntax of the language it is suggested to refer to a specific manual and to online documentation.
	For the Java language is suggested the adoption of one of the following: - Walter Savitch. Programmazione di base e avanzata con Java. PEARSON
	- Arnold Ken, Gosling James, Holmes David. Il linguaggio Java. Manuale ufficiale. Pearson Education Italia
	and of
	- Craig Larman. Applying UML and Patterns
Assessment methods	The evaluation of the first module includes two individual tests to the passed together. The preliminary test verify the theoretic knowledge
	about Object Oriented Programming and about the Java language.
	It requires to correctly answers to 9 out of 15 questions. The second test
	requires to solve a practical programming problem in the lab using the
	Java language. The final score is the weighted average of the scores of
	the theoretic (1/3) and practical (2/3) tests.
Further information	
Sustainable development goals - Agenda 2030	\$Ibl_legenda_sviluppo_sostenibile_