Anno Accademico 2018/2019

ADVANCED COMPUTER ARCHITECTURE	
Anno immatricolazione	2018/2019
Anno offerta	2018/2019
Normativa	DM270
SSD	ING-INF/05 (SISTEMI DI ELABORAZIONE DELLE INFORMAZIONI)
Dipartimento	DIPARTIMENTO DI INGEGNERIA INDUSTRIALE E DELL'INFORMAZIONE
Corso di studio	COMPUTER ENGINEERING
Curriculum	Computer Science and Multimedia
Anno di corso	1°
Periodo didattico	Primo Semestre (01/10/2018 - 18/01/2019)
Crediti	6
Ore	54 ore di attività frontale
Lingua insegnamento	English
Tipo esame	SCRITTO E ORALE CONGIUNTI
Docente	FERRETTI MARCO (titolare) - 6 CFU
Prerequisiti	Basic understanding of computer architecture and assembly language. The C-language is required for the programming lab and associated project.
Obiettivi formativi	The course describes the architecture of modern processors and multi-processors and introduces the principles of parallel programming. The student will understand the principle of operation of current processors and will be able to assess the distinctive features of general purpose vs embedded microprocessors. The emerging multi-core paradigm and the associated shared-memory architecture will be discussed and will be the basis for a parallel programming project following the OpenMP standard.
Programma e contenuti	The course is split into two major areas: a description of the architetures and a laboratory on parallel programming.

The processor
This part of the course introduces the basic concepts underlining the design of modern processors

The Instruction Set Architecture (ISA)
A Taxonomy for ISAs: CISC, RISC, general purpose, embedded, multimedia

Processor Implementation
The architecture of a uni-processor, in all its possible implementations, to support both general purpose and embedded processing.

Basic pipelining: control, hazards, exceptions
Superscalar pipelines: static multiple issue, the VLIW approach
Dinamic scheduling, speculative execution, predicate execution (hints)
Compiler support and software optimization

Caches and memory hierarchy
A description of caches and their hierarchy, excluding virtual memory.

Memory hierarchy and caches: locality
Structure and organization: direct mapping, associativity
Pipelined and multi-level caches
Streaming buffer and multimedia requirements

Multi-processors
A review of multi-processors and parallel architectures, with emphasis on multi-core processors.

Parallel processing: SIMD, MIMD, data parallelism, thread parallelism, coarse-grain parallelism
Parallel architectures: shared-memory, distributed memory, clusters
Cache coherency and memory consistency
Synchronization

Parallel programming
An introduction to parallel processing, with hands-on lab on OpenMP.

The available paradigms: SMP, MPI, graphics and CUDA
The OpenMp standard

Metodi didattici	Lectures (hours/year in lecture theatre): 32 Practical class (hours/year in lecture theatre): 22 Practicals / Workshops (hours/year in lecture theatre): 0 Lectures are delivered throgh presentations posted on the course web site.
Testi di riferimento	J. L. Hennessy & D. A. Patterson. Computer Architecture: A Quantitative Approach, 3rd - 4rth and 5th editions. Elsevier - Morgan Kaufmann. See detailed instructions on the course website for editions and chapters to be used.. D. A. Patterson & J. L. Hennessey. Computer Organization and Design:

	The Hardware/Software Interface, Revised 4th Edition. Morgan Kauffman. See deteiled instruction in the Course website for chapters to be used. M. Ferretti, D. Gunetti. Course charts (in pdf). available for download form the course website
Modalità verifica apprendimento	The final assessment is composed of a parallel programming project, of a discussion of the project and of a written test (oral examination is optional).
Altre informazioni	The final assessment is composed of a parallel programming project, of a discussion of the project and of a written test (oral examination is optional).
Obiettivi Agenda 2030 per lo sviluppo sostenibile	$lbl_legenda_sviluppo_sostenibile